

Adrien LACLEF

Game Designer

Contact

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Tourcoing, France

29 Yo - Driving licence

Skills

Clear and understandable document redaction

Advanced skills on Microsoft Office Suite

Skills on many programming languages

Knowledge on Unity3D and Unreal Engine 4

Strong use of Adobe Illustrator and Photoshop

Basic knowledge of Autodesk Maya and 3DSmax

Languages

French : Native

English : Professional working

Spanish : Basics

Profile

Quick learner

Good communication skills

Patient

Interests

Computer and physical sciences

Japanese culture

Movies / series : fantastic, humorous

Games of the moment

Monster Hunter: World

Remnant: From the Ashes

Tap Titans 2

Favorite games

Pokémon

Tales of Symphonia

Guild Wars

Work Experiences

Permanent position - Game Designer

Since July 2017

Ankama, Roubaix (France)

- Game Concepts and documentations
- Gameplay and Systems design (fights, dungeons, bosses, fight history, chat and emotes, progression...)
- Spells and characters design
- Unity prototyping and integrations

Internship - Game Designer

2 months : June to July 2016

GameLab, Valenciennes (France)

- Production of a research study about a new user experience : state of the art and feasibility study.
- Theorization of techniques and production of technical tests : exemple movie on The Witcher 3 Wild Hunt.

Internship - Mobile games tester

5 months : April to August 2015

Pixtel, Paris (France)

- Production of games tests on smartphones and tablets and in-app purchases tests.
- Tests of applications developed by Pixtel.
- Validations for distribution on app stores.
- Search and tests of Java extensions.
- Tests of distribution app stores.

Other Experiences

Permanent position - Hotline Manager, Developer 2 years : July 2012 to August 2014

Bow Médical, Amiens (France)

- Hotline management and technical maintenance
- Patches and SQL queries development
- Provider and customer orders management
- Internal hardware installations and preparations for shows and customers
- Installations of customer centers
- Website maintenance

Internships - Application and Web Developer

13 months between 2009 and 2012

Bow Médical, Amiens (France)

Production of a tool to recast graphically the marketed applications on Delphi Studio.
Stocktake and new stock storage.

Exoca, Amiens (France)

Production of a tool checking the servers and the hosted websites status on Python.

Drizon Informatic, Amiens (France)

Websites development : offers website, clothing website, private lessons website...

Children's leader in a children's holiday center

All holidays from 2008 to 2011

CLSH, Saint Sauflieu (France)

Activities for 5 to 10 Yo children, summer camps and shows.

Education

Master degree Game Design / Rubika Supinfogame, Valenciennes (France) / 2017

Game Design and Management skills applied to several student game projects conducted with polyvalent teams.

Professional degree Game & Level Design / IUT Bobigny, Bobigny (France) / 2015

Game Design and many disciplines to be polyvalent in the industry applied to several student game projects.

Professionnal degree Computer Engineering / IUT Amiens, Amiens (France) / 2012

Systems and networks administration and programming languages applied to applications and websites development.

Management Information Systems Degree / School St Rémi, Amiens (France) / 2011

Applications and websites development with strong discoveries of the professional world.